

COMBAT TOWN SOP

RANGE DESCRIPTION

COMBAT TOWN is comprised of 11 structures used for non live-fire urban training (MOUT).

Status: Active

Location: 86307520







DESCRIPTION: 11 block structures used for training in military operations in urban terrain (MOUT).

RANGE USES:

Primary Use: MOUT training

Alternate Use: None

WEAPONS ACCOMMODATED:

- Blank firing weapons
- Simmunitions (SESAMS) or paint guns

AMMUNITION AUTHORIZED:

- Blank ammunition only
- Smoke and CS grenades
- Water soluble marking ammunition

TARGETS/SIMULATORS/DEVICES:

Portable targets can be fired at with SESAMS. Contact Training Support Section (TSS) at (703)784-4492.

PRIMARY DIRECTION OF FIRE: N/A

RANGE USE RESTRICTIONS/COMMENTS:

1. All MCB Quantico Range Regulations and SOPs must be adhered to.
2. Smoke and CS grenades will not be thrown or placed within any structures.
3. Fires are not allowed inside the structures.
4. Police of all brass and trash must be performed prior to the post-inspection.
5. Paintball marks must be removed prior to securing.
6. No foreign objects will be left in windows after the exercise is complete. Sandbags will be stacked at designated areas; any obstacles will be stacked prior to unit departure.
7. Any communication/concertina wire or any other obstacles will be removed and properly secured prior to the unit being allowed to check out of the area.
8. SESAMS force-on-force training will not take place when the temperature is below 38 degrees. SESAMS firing at targets is authorized below 38 degrees.
9. Proper PPE level will be worn at all times. Refer to SOUM 1-02 for SESAMS training guidelines.
10. Tracked vehicles are permitted on the roads within COMBAT TOWN.
11. Helicopters cannot land atop any of the buildings in COMBAT TOWN. Fast rope and rappelling is authorized after coordination through Range Control.
12. Non-pyrotechnic IEDs will not be used or mixed with pyrotechnics or explosives.
13. Units that do not occupy their range within two hours of their scheduled occupy time will lose the use of that range for that day.
14. Units that have requested contractor support (i.e., automated targets, PITS targets, battlefield effects simulators, etc.) that are not present on the specified range within 1 hour of the requested time and have not contacted RMB/TSCQ will forfeit all contracted support for the day.
15. Units that have occupied a range with approved contractor support (i.e., automated targets, PITS targets, battlefield effects simulators, etc.) and that have not begun to use that support within 2 hours of the requested hour of operation will forfeit all contracted support for the day.

16. Units that are training with contractor support (i.e., automated targets, PITS targets, battlefield effects simulators, etc.) that place themselves voluntary into check fire for 2 hours during the approved support operational hours will forfeit all support for the day.

NOTE: Units that encounter situations where contractor support (i.e., automated targets, PITS targets, battlefield effects simulators, etc.) is delayed or interrupted by circumstances beyond the control of the requesting unit (i.e., RMB directed check fire, ASP support, MEDEVAC, etc.) must contact RMB/TSCQ in order to arrange continued support within the scope of the contract and available assets.

FACILITIES (Number of each):

Towers: 0 Sheds: 0 Ammo Breakdown:0 Parking: Limited

Description of other structures: 11 structures, head facilities

UTILITIES AVAILABLE:

Electricity: None
Lights: None
Water System: None

INSTALLED COMMUNICATIONS: None

<u>MEASURED DISTANCES:</u>	<u>MILES</u>	<u>MGRS</u>
MT (POL) TBS Distance:	11.2	87106390
Rations Distance:	11.4	87406374
To ASP Distance:	9.1	91256605
EMT/Fire (Fire House 3):	6.1	89606710
Nearest MEDEVAC LZ	0.1	86407530 (LZ Finch)

Directions to MEDEVAC LZ: LZ Finch is the small open area just adjacent to COMBAT TOWN.

LASERS AUTH: Class 1 - 3R. Standard aiming devices mounted on approved service rifles. Class 3B can be fired if safety filter is on, reducing power output.

AREA SUITABILITY:

<u>Unit Type</u>	<u>Unit Size</u>	<u>No. of Units</u>
Combat arms	Squad to Battalion	1
Police		
CQB		

APPLICABLE MAP SHEET: All grid coordinates listed in this order apply to the Quantico Military Installation Map V834S Edition 2-NIMA 1:25000.

GEOGRAPHICAL DATA:

Access Routes	MCB-1
Soil Type	Clay
Terrain Type	Small hills
Vegetation	Wooded tree line around the village

COMMUNICATION REQUIREMENTS:

1. A radio check is required immediately upon occupying any portion of the RTA, every 30 minutes in a live fire status and every 3 hours in a non-live fire status.
2. The Range Control Facility (RCF) Fire Desk Net Control call sign is "Range Control". Your call sign is "Range XX" (name of range, training area or facility unit is occupying).
3. The primary RCF Fire Desk Net Control frequencies are: ELMR talk group "RC Safety" (ground) and 323.7 AM UHF (air).
4. The secondary RCF Fire Desk Net Control is telephone, numbers: 703-784-5321 or 5322.
5. OIC/RSO will monitor the RCF primary and secondary Safety Nets at all times. Instant communication is required.
6. Any unit with organic ELMR radios will have their ELMR radios programmed with the "RC Safety" talk group and use those radios as their primary means of communication within the RTA.
7. Units without organic ELMR assets will be issued ELMR radios from RMB upon check-in.
8. Approved Non-ELMR radios are only authorized for internal communication (ground).
9. If the RCF cannot reach a unit within the RTA via primary communication, the unit will be contacted via the secondary means of communication.
10. Upon loss of primary communication the OIC/RSO will initiate a "check fire"/cease training status and will contact the RCF via secondary communication. This communication will be maintained while primary communication is being restored. Units may only resume firing/training once primary communication has been re-established and clearance is granted by the RCF.

INJURY CLASSIFICATIONS:

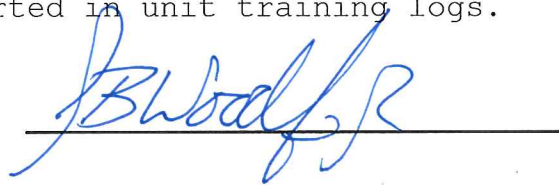
Injuries are classified into the following categories in order to aid in casualty evacuation from the RTA.

1. ROUTINE. Routine injuries are those injuries that are not threatening to life, limb or eyesight; and conditions or illnesses treatable by medication or procedures available at the base medical facilities.
2. PRIORITY. Priority injuries are those injuries that require immediate medical attention but are not threatening to life, limb, or eyesight if treated promptly.
3. URGENT. Urgent injuries are severe injuries that are threatening to life, limb, or eyesight and require immediate medical attention.
4. MASS CASUALTY. A mass casualty is a series of injuries with multiple priority and urgent medical patients.

MEDICAL EVACUATION (MEDEVAC) PROCEDURES:

1. Injury occurs.
2. Range immediately cease-fires.
3. Medical support evaluates/treats injured personnel.
4. Range OIC/RSO notifies the RCF of the injury, is the victim conscious/unconscious and what type of MEDEVAC transportation is requested (ground/air).
5. The OIC/RSO must maintain constant radio contact with Range Control and awaits further instructions.

*Minor injuries and illnesses not requiring medical services need not be reported to the RCF but should be reported in unit training logs.



Range Control Officer

Date: 7 June 2016